

Presence-Sangoma s305, s400/s405, s500 & s705

Unknown macro: 'widget'

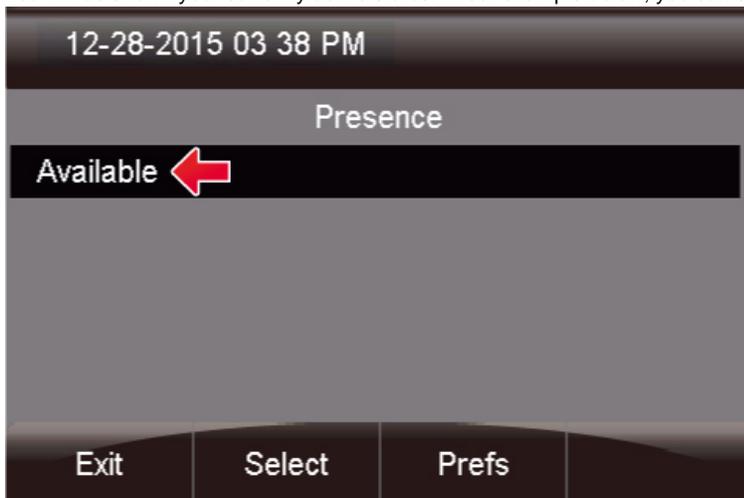
- Viewing your Current Status
- Changing your Current Status
- Changing your Preferences For When a Status is Active

Viewing your Current Status

- Press the Presence Application on your phone.

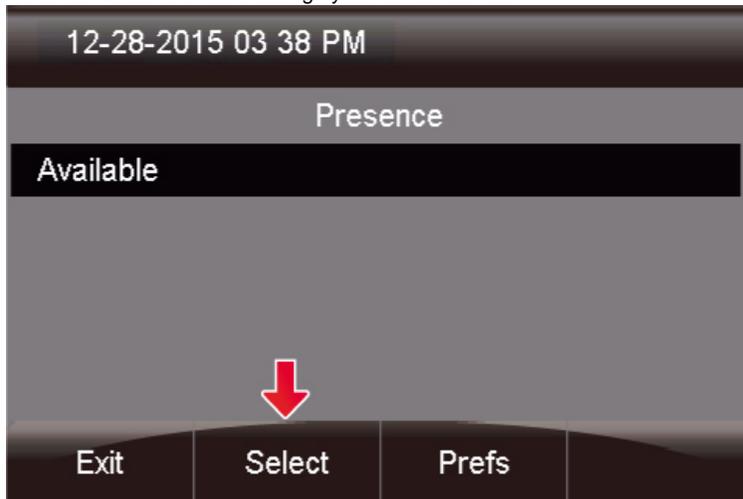


- You will be shown your currently active status. In our example below, you can see this user's status is set to **Available**.

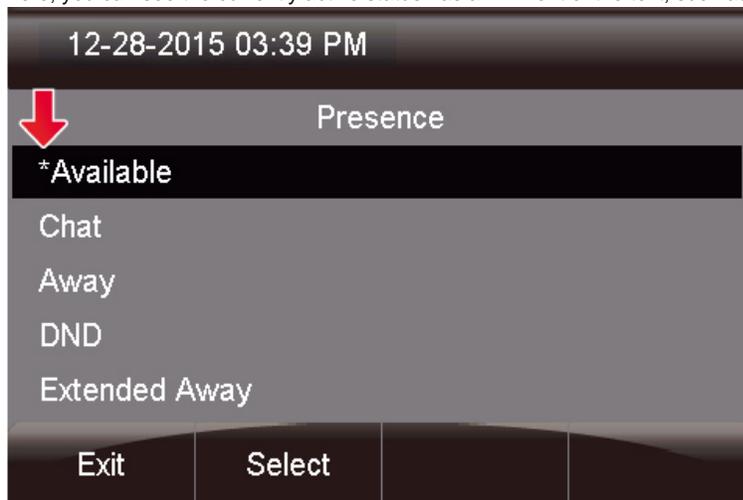


Changing your Current Status

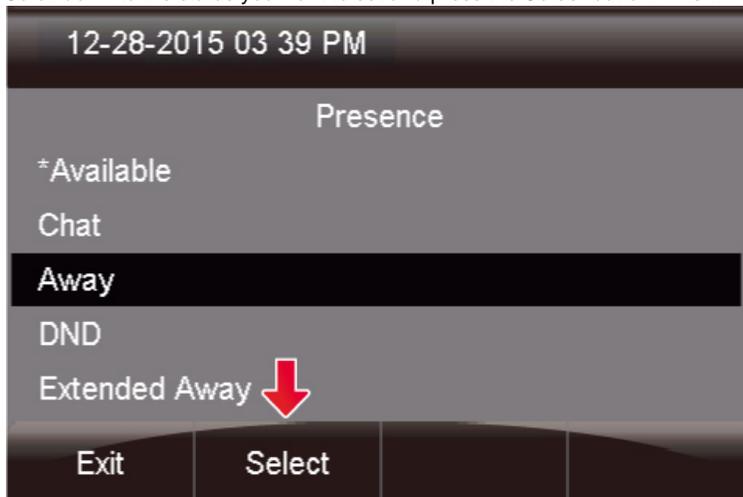
- Press the **Select** button to change your current status.



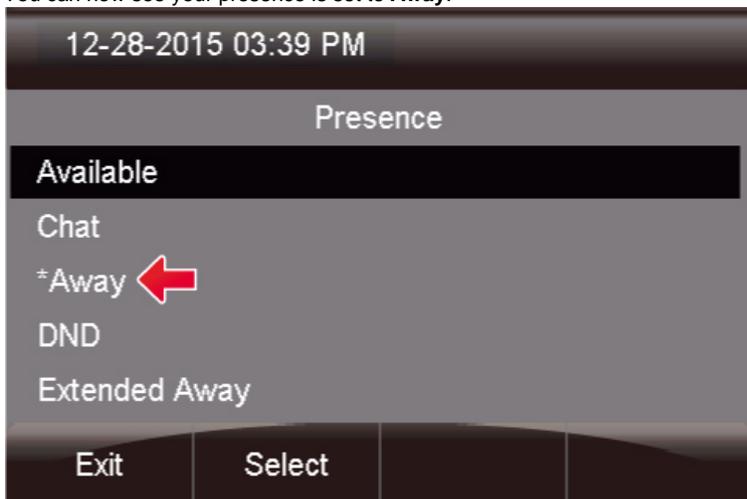
- Here, you can see the currently active status has a * in front of the text, such as ***Available**.



- Scroll down to the status you want to set and press the **Select** button. This will change your status to your newly selected status.

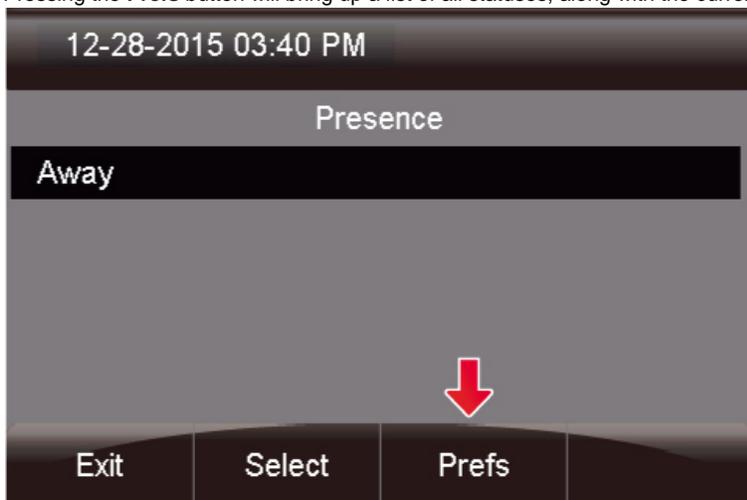


- You can now see your presence is set to **Away**.

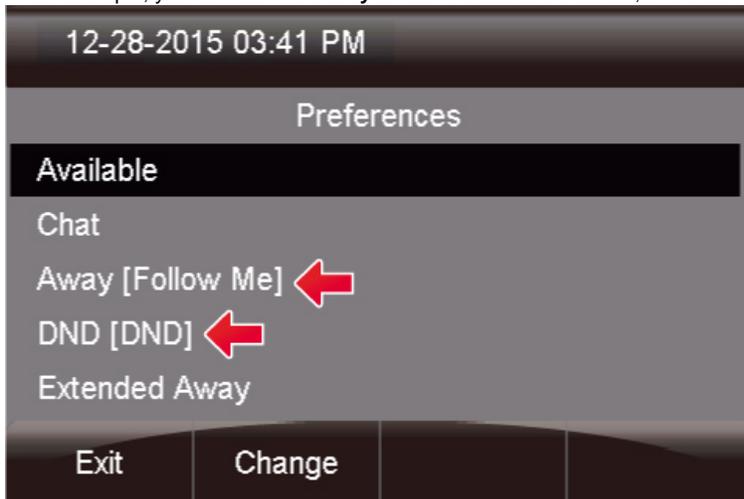


Changing your Preferences For When a Status is Active

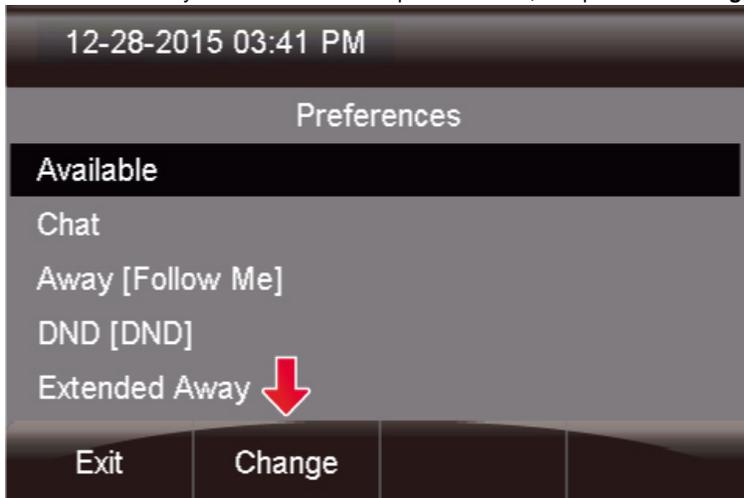
- Inside the Presence Application, you can control your preferences for what will happen when you set a status. For each status type you can set:
 - **Nothing:** The system will **not** enable DND or Follow Me, and calls will route no differently than if you had no status set.
 - **Follow Me:** The system will enable your Follow Me until you change to a status that is told to "Do Nothing" or enable "DND."
 - **DND:** The system will enable your Do Not Disturb until you change to a status that is told to "Do Nothing" or enable "Follow Me."
- Pressing the **Prefs** button will bring up a list of all statuses, along with the current preference for each status.



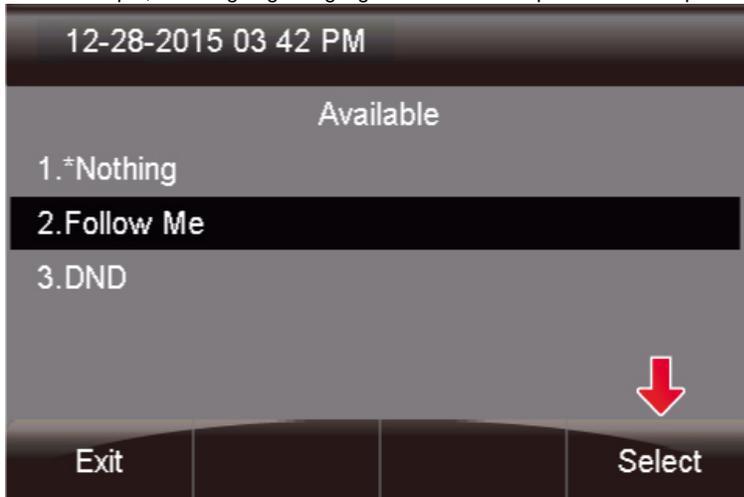
- In our example, you can see that **Away** is told to enable **Follow Me**, and **DND** is told to enable **DND**.



- Scroll to the status you would like to set a preference for, and press the **Change** button.



- In this example, we are going to highlight the **Follow Me** preference and press the **Select** button.



- Now the next time you toggle to that status the action you defined will be taken.